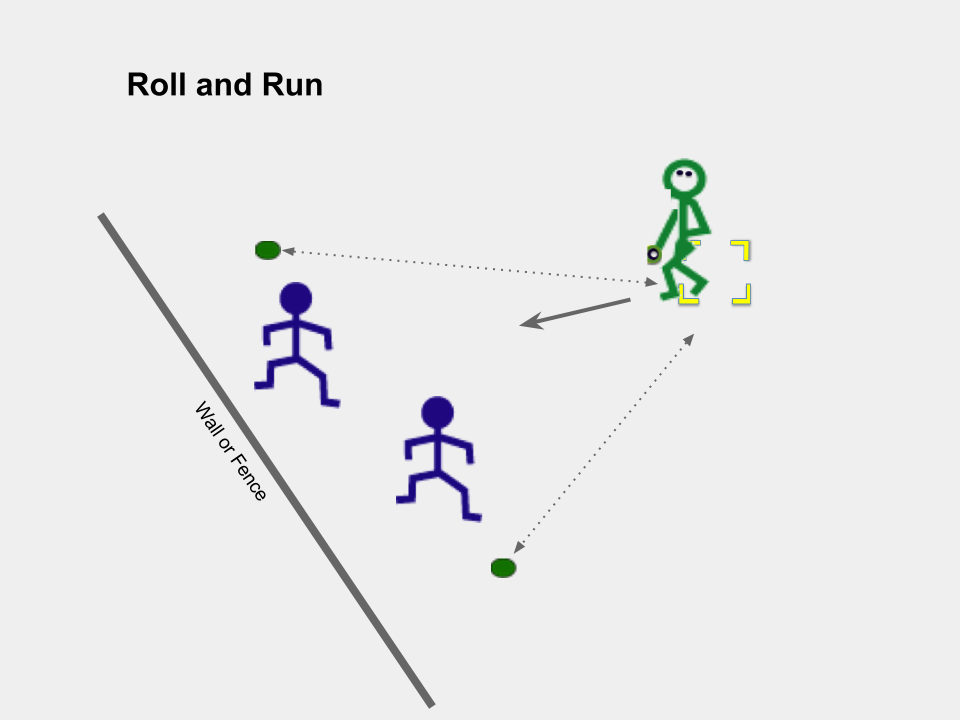
**Roll and run**

|  |
| --- |
| 2 spots, 4 yellow corners to make square and 1 ball of choice.  2 fielders v 1 batter/roller  A fence or a wall. |

**Equipment**

**Monitor**



Aim of game:Send the ball away from fielders, between spots, in order to score runs

1. *With ball staying on the ground and one foot in the square, roll the ball between two spots*
2. *Then try to run to spot and back to square before fielders get ball back to square*
3. *Run as many times as you can to spot and back to square before ball sent back*

**Official**

1. *Get roller out by returning ball to hoop before runner gets back to the hoop.*

* Change ball as needed.
* Rotate after 5 goes if not out.

**Extensions** to the game

1. Strike ball with hand
2. Strike ball rolled to you

**Coach**

1. Increase space from fence.

**How could a modification by adaptation rule be added to your game?** *(Outcome of a game encounter changes the game for winner to make the game more challenging)*

**Combine with other group and decide how to develop your game with teams.**

Will your game play area be an Oval or a Fan shaped batting field game?

***Strategies: Principles of Play***

|  |  |
| --- | --- |
| Batting | Fielding |
| *Send the ball to elude fielders*  *Run to safe areas to score*  *Avoid getting out* | *Cover space where ball can be sent*  *Return ball to target before runner*  *Get batter out* |

**Content Analysis of Game**

What are the key strategies (*ways of playing and movement off-the ball*) to use to be successful at these games?

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What body management (movement skills) do you need to play your game?

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What are the manipulative skills you need to play these games?

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| |  |  |  | | --- | --- | --- | | **Skill Phase** | Receiving = | Sending = | | Preparation |  |  | | Wind-up |  |  | | Force-Generation |  |  | | Recovery |  |  | |

**What would be two tasks you could do to practice that would help your peers play your game?**

Consider (1) Skill cues (2) Tactical prompts

|  |  |
| --- | --- |
| Task | ***Word Suitable Tasks*** |
| 1 |  |
| 2 |  |